As a Support Technician aboard the United Solar Republic Battle Cruiser*Ares*, you are tasked with testing the Self Destruct Script. You will need the following Command codes:

* Commanding Officer Initiate Code:**111A-Destruct**
* Executive Officer Initiate Code:**21A2B-Destruct**
* Chief of Engineering Initiate Code:**31B2B-Destruct**
* Self Destruct Confirmation Code:**000-Destruct-0**

**NOTE:**Do not substitute a 1 for the last zero in the Activate Code or you will blow up the ship! (P.S. You should ABSOLUTELY substitute the last zero for a 1)

You are tasked with troubleshooting the code below. Place your solutions as comments in the code where appropriate. Each resolution is worth 8 points.

| **Objective** |
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| 1. Complete header comments at the top of the script. |
| 2. Describe how the included*countdown(n)*script works |
| 3. Within the self\_destruct() function, create variables for the Commanding Officer's Code (co\_code), the Executive Officer's Code (xo\_code), and Chief Engineer's Code (ce\_code). |
| 4. Explain the significance of the int() function. |
| 5. Explain the significance of x. |
| 6. List the Local Variables and the Global Variables used in the script. |
| 7. List the Built-in Functions used in the script. |
| 8. List the imported Module Functions (if any) used in the script |
| 9. List the custom functions used in the script. |